

Event Descriptions

Log Roll- Two athletes compete against one another on the log in a best 2 out of 3 competition. The man to fall in the water first loses that round.

Underhand Chop- The athletes will stand on top of a horizontal block and swing a 7lb razor sharp axe just fractions of an inch from their feet. The athlete starts on one side, chops halfway through the block then jumps around to the other side to completely sever the block in two pieces. The man to sever their block first, wins the event.

Cross Cut- Two men compete together using a 6-foot-long "M" tooth racing saw to completely sever one cookie off the end of the log. Team to sever their cook first, wins.

Hot Saw- One man uses a modified STIHL chainsaw to cut two complete cookies off the end of a saw log. The first athlete to have them cut first wins.

Axe Throw- The athletes will stand 18 feet away from the target and will have 4 throws. The first throw is a warm up, while the next three count for points. The scoring is 5 points for the bullseye and decrease in value the farther away from the bullseye they are. If there is a tie, the men will throw once more and the athlete to throw closest to the center of the bullseye wins. A perfect score in this event is 15 points

Spring Board- The athletes start with their feet on the ground and on "Go," jump up on the horizontal board sticking out of the tree. Once on the board, the athlete will start chopping on the front side of the block about 3/4 of the way through, then will move to the back side to sever the block using their non-dominate hand. This is both difficult and dangerous. They MUST hit the back side of the block before it is severed or it does not count.

Canoe Joust- All athletes compete in this event. One athlete paddles the canoe while the other is in the front of the canoe. The athlete in the front of the canoe uses a jousting pole and attempts to knock the other team out of their canoe. The first team to fall in the water loses.

Guest Axe Throw-

The Athletes will choose 8 guests to complete two teams of 4. Guests will compete in 3 rounds to complete the competition. In the first round, each participant is given 3 attempts to get the axe to stick in the target. It does not matter where the axe hits the target, it simply must stay. If a participant fails to make this happen in the first round, they are eliminated from the competition. The competitors that do succeed in sticking the axe in the target in at least 1 of their 3 throws are then advanced to the second round.

Round 2 is similar to the first round as the contestants are aiming to stick the axe into the target. However, in this round, participants are given just 2 attempts. The competitors that succeed in sticking the axe in the target advance to the final round.

In the final round, each competitor will only get one throw each. In this round, the contestants are also judged on their accuracy. The competitor to score the highest number of points wins the competition. If there is a tie, competitors will each throw until one competitor gets a higher score than the other.

The scoring is 5 points for the center or bullseye, then decreases in value the farther away from the bullseye. If any part of the axe cuts into the higher ring they will be awarded that higher point.